



How DevOps Teams Use SRE to Innovate Faster with Reliability

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We bring together end-to-end traces, metrics, and logs to make your applications, infrastructure, and third-party services entirely observable. These capabilities help businesses secure their systems, avoid downtime, and ensure customers are getting the best user experience.



nClouds is an **AWS Premier Consulting Partner** and award-winning provider of AWS and DevOps consulting and implementation services. Our mission is to partner with our customers, as extensions of their teams, to build and manage modern infrastructure solutions that deliver innovation faster. We leap beyond the status quo.



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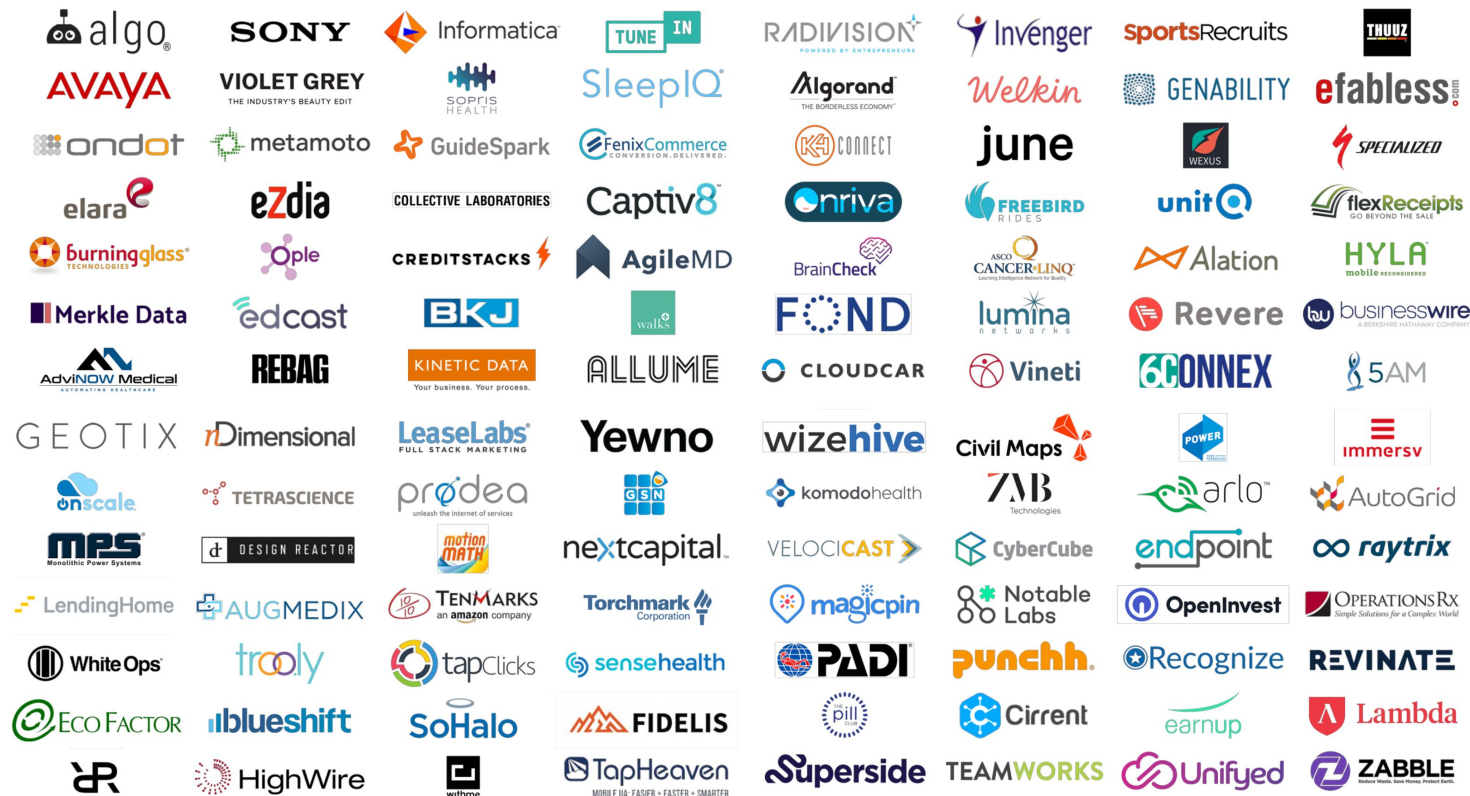
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How DevOps Teams Use SRE to Innovate Faster with Reliability

PRESENTERS



Mark Solomon

VP, DevOps Practice Lead



Waldo Grunenwald

Tech Evangelist



Gagan Goswami

DevOps Engineer



How DevOps Teams Use SRE to Innovate Faster with Reliability

AGENDA

DETAILS *(All times PT)*

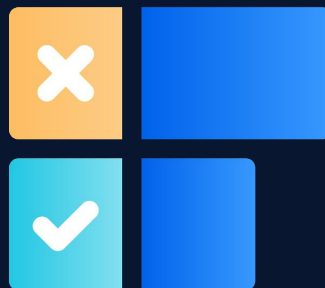
- 10:00 - 10:20 am - **Setting Expectations of SRE** - Mark Solomon, nClouds
- 10:20 - 10:35 am - **Modern Observability** - Waldo Grunenwald, Datadog
- 10:35 - 10:50 am - **Putting SRE into Practice for DevOps Teams** - Gagan Goswami, nClouds
- 10:50 - 11:00 am - **Live Q&A**

Special OFFERS



Free SRE Assessment
for all eligible attendees





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Setting Expectations for **SRE**



Mark Solomon

VP, DevOps Practice Lead



“Through 2023, **90%** of DevOps initiatives will fail ...”

- George Spafford, Analyst & Author, 2018

“ Through 2023, **90%** of DevOps initiatives will fail ...

... to ***fully meet expectations*** due to the limitations of leadership approaches, not technical reasons.”

- George Spafford, Analyst & Author, 2018

SRE Expectations Abound



Everything will
get easier

The Team
Size will
Double

We'll only have a
very small team

Revenue Will
Increase By
20%

Costs Will Be Cut
By 50%

We're Gonna
Use
Terraform

We're Gonna Use
Error Budgets

Chaos
Engineering, Here
we come!

I'm gonna put SRE on my
resume

Good
riddance
Toil!!

We're Gonna Use
K8S!

Everything Will
Be Automated

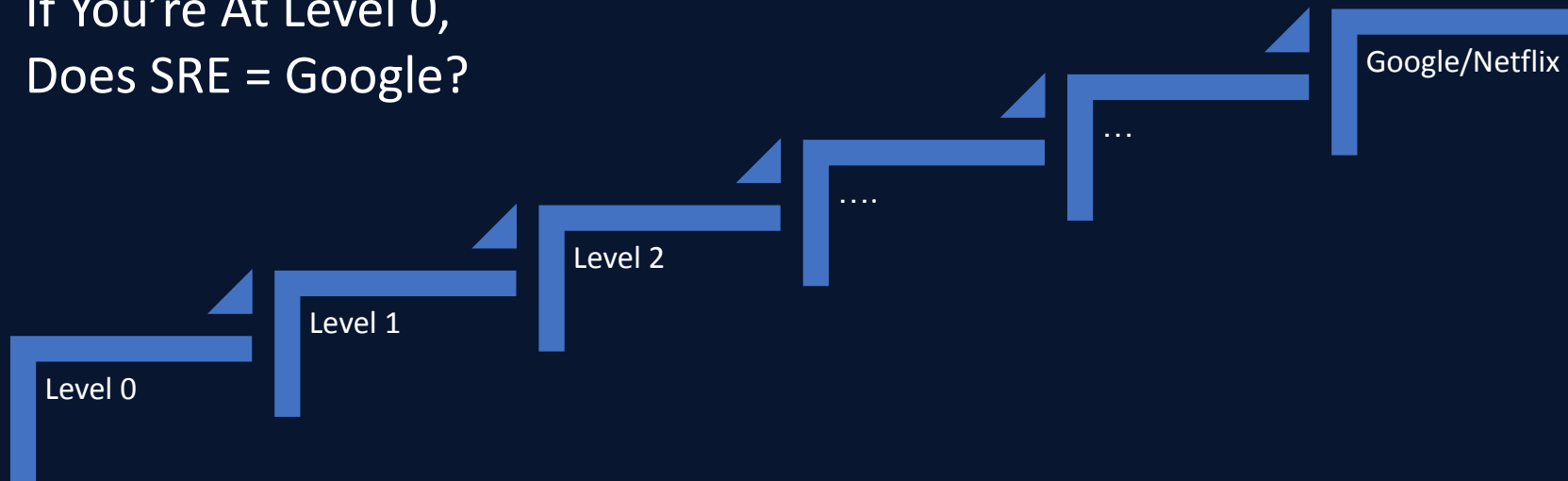
Everyone
Will Be
Happy
Forever

No More
Outages

SRE is Not a Template of Practices



If You're At Level 0,
Does SRE = Google?



...It Is a Journey of Applying Principles

A Level 0 Story



The Good

Brilliant engineers

We knew how to
fix things

The Bad

Revenue
dropping, yet high
operating costs

Team morale low/
attrition high

The Ugly

> 1 outage per
day

> 500 update
tickets in backlog



Level 1 – Getting the Right Expectations



The team owned the system and its backlog.

The team must spend 50% time on innovations.

Users could recommend enhancements, and could expect a response.

The team must halt Feature changes if availability below 99.99% (new Service Level Objective).

The leadership must fund this new operating model.

5 Months Later ...

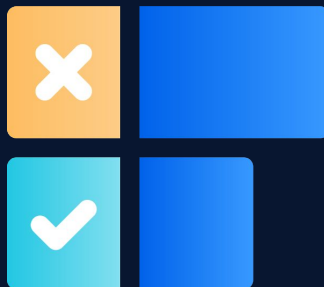


- Critical automation technologies introduced.
- Critical updates complete for all subsystems.
- No outages for full month.
- Costs stable/revenue rebounding.
- 0% attrition, high morale.

SRE Principles & Expectations



Continuous Quality Innovation	Team System Ownership	Everything as Code	Service Level Oriented	Data Driven Decisions	Generative Culture
<ul style="list-style-type: none">• Leadership is expected to dedicate time & budget for improvement• Team is expected to innovate	<ul style="list-style-type: none">• Team is expected to own the change backlog• Team is expected to own the measurable results	<ul style="list-style-type: none">• Team is expected to automate all changes to all environments• Team is expected to work like developers	<ul style="list-style-type: none">• Team is expected to hit service level agreements• Team is expected to change behavior before service level agreements fail	<ul style="list-style-type: none">• Team is expected to measure everything• Teams is expected to include transparency and visibility into system	<ul style="list-style-type: none">• Leadership is expected to provide adequate resources for success• Everyone is expected to fail and pivot



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Modern Observability



Waldo Grunewald

Tech Evangelist



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Building a SLO Culture

“S. L. [A, E, I, O, U, and definitely Y].”



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Building a SLO Culture

What we'll cover today

- Why
- What you need
- The vocabulary
- Problems you might encounter



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Building a SLO Culture

Why Bother?



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“How to balance new feature development with availability?”



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What do we need?




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What do we need?

Visibility





What do we need?

Transparency

Building a SLO Culture

What about all of those letters?



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Service Level [A, E, I, O, U, and definitely Y]

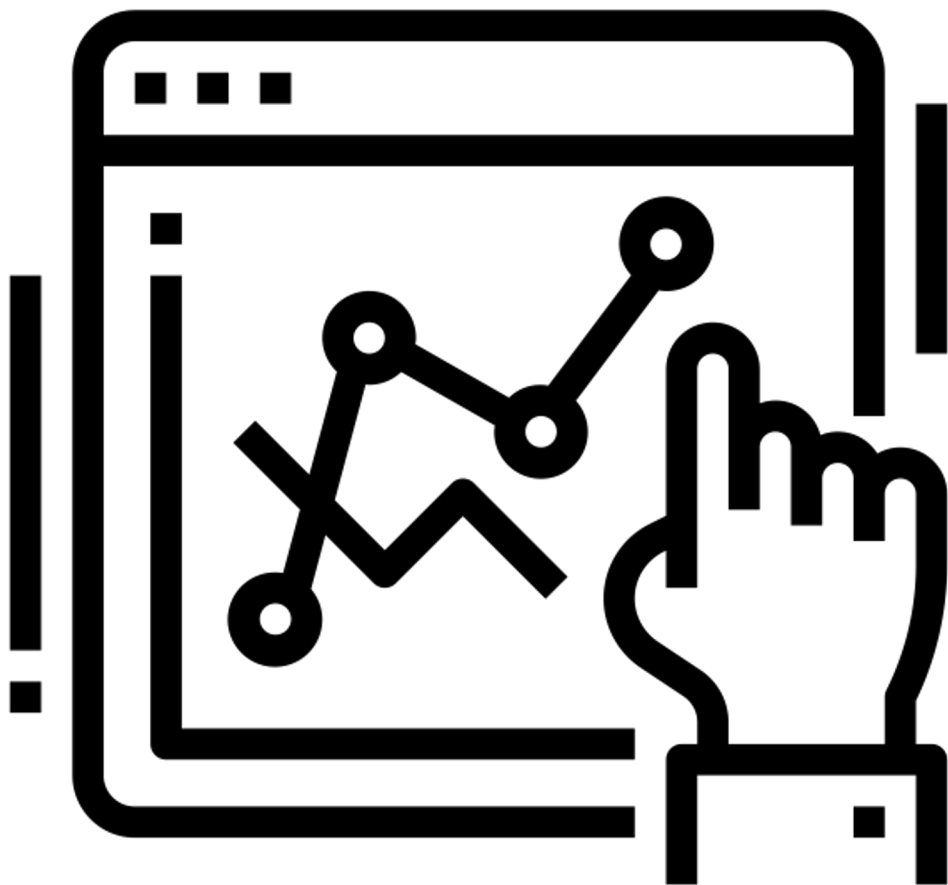
Service Level [A, E, I, O, U, and definitely Y]

A **Service Level Agreement** is a contract that defines the results (and consequences) of meeting (or missing) one or more promises.



SLA

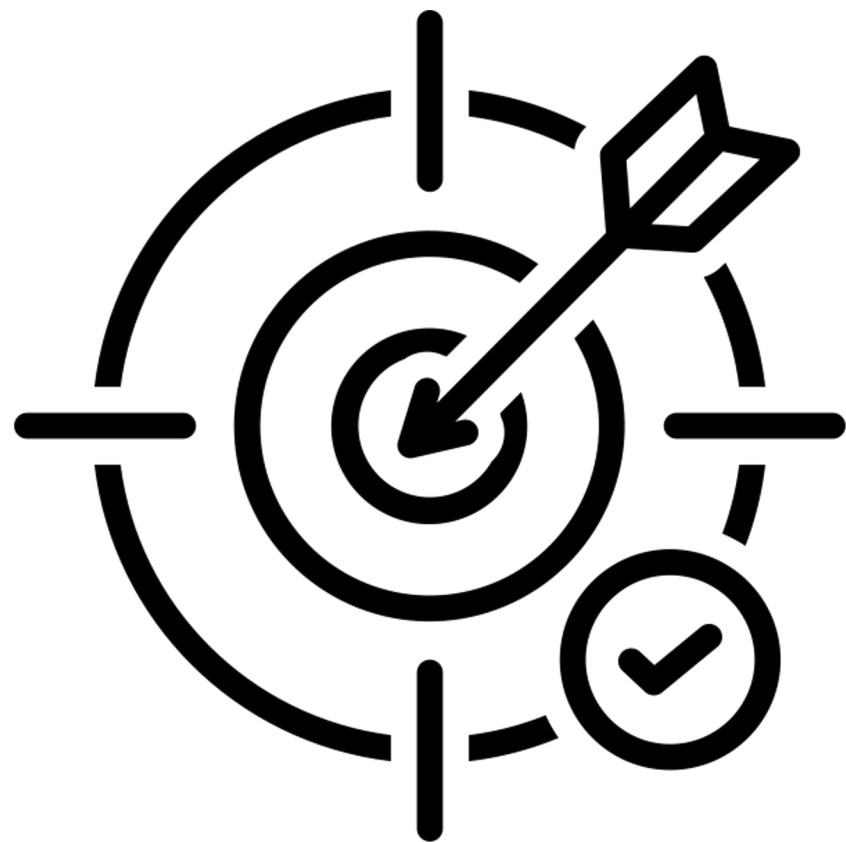
Service Level [A, E, I, O, U, and definitely Y]



SLI

A **Service Level Indicator** is a quantitative measurement that expresses an aspect of the service.

Service Level [A, E, I, O, U, and definitely Y]



SLO

A **Service Level Objective** is a target value for a service, as measured via an SLI, over a specified time window.

SLOs are applied SLIs

Requests are 99.95% successful in the last 24 hours.

90% of requests complete under 500ms over the past 30 days.

Error Budgets

“Move fast and *fix* things!”

- Failure is unavoidable.
- Balance innovation with reliability and stability.

Building an Error Budget

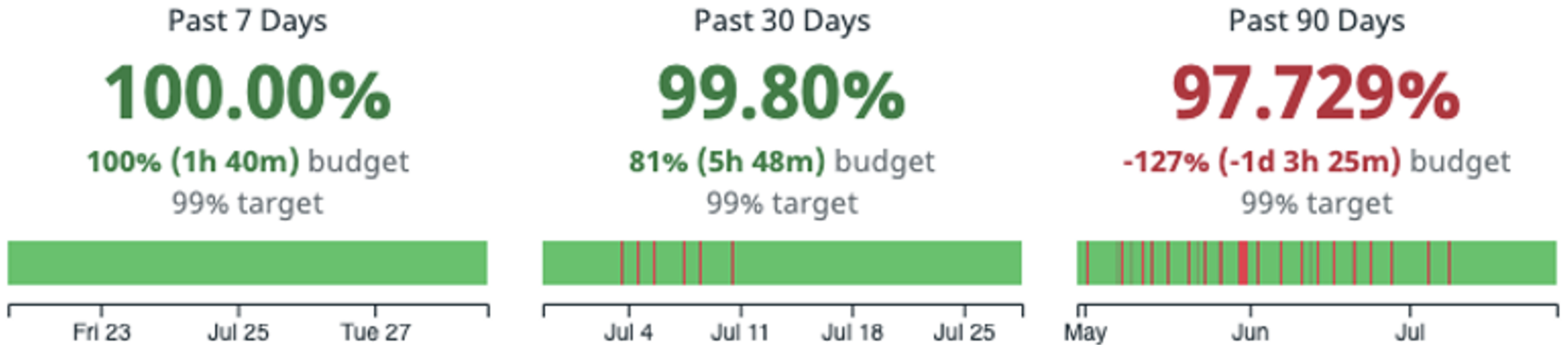
An SLO is identified by the product owner.

The actual objective is measured by a neutral party (hint: a monitoring system).

The difference between the actual measurement and the objective is the error budget.



Created by Teewara soontom
from Noun Project



Build Budget

If the budget is zero or less, you should focus on improving that.

- Freeze new features.
- Improve o11y state.
- Prioritize tech debt.

Spend Budget

If SLO is being met, you have room to innovate.

- Add new features!
- Experiment!
- Resiliency Tests!

Service Level [A, E, I, O, U, and definitely Y]

S.L. Environments

Service Level [A, E, I, O, **U**, and definitely Y]

S.L. Updates

Service Level [A, E, I, O, **U**, and definitely Y]

S.L. Updates

Service Level [A, E, I, O, U, and **definitely Y**]

S.L. “Y”

Service Level [A, E, I, O, U, and **definitely Y**]

S.L. “Why”

S.L. “Why”



Service Level [A, E, I, O, U, and **definitely Y**]

S.L. “Why”

Building a SLO Culture

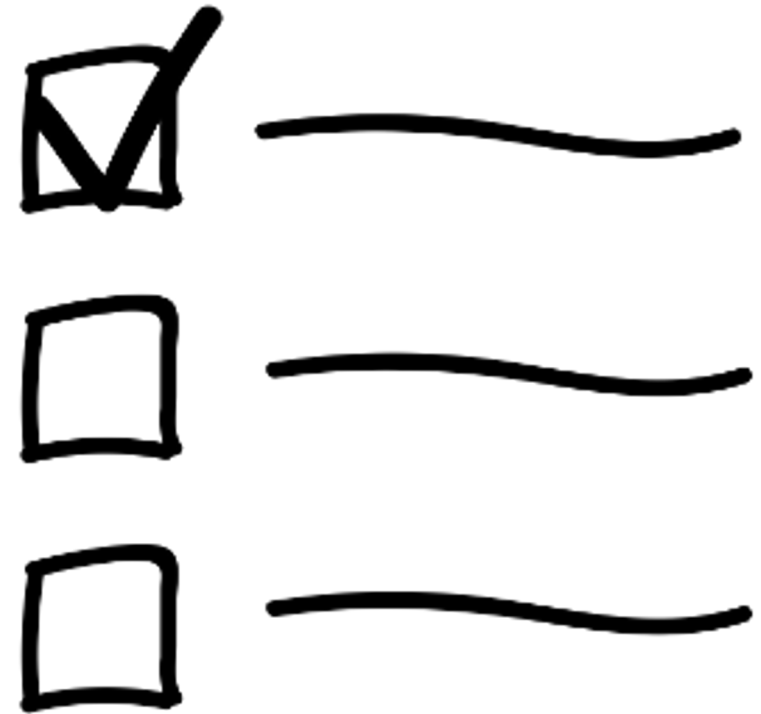
When should we look at our SLO status?



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SLOs help prioritize feature dev or reliability dev

- Sprint Planning
- Starting a new task
- Alerted to a fault



Building a SLO Culture

What problems can we expect?



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- Choosing the wrong Metric
- Choosing the wrong availability
- Not understanding what the client wants
- Not using Error Budget
- Panic when a team is using it's Error Budget

In summary

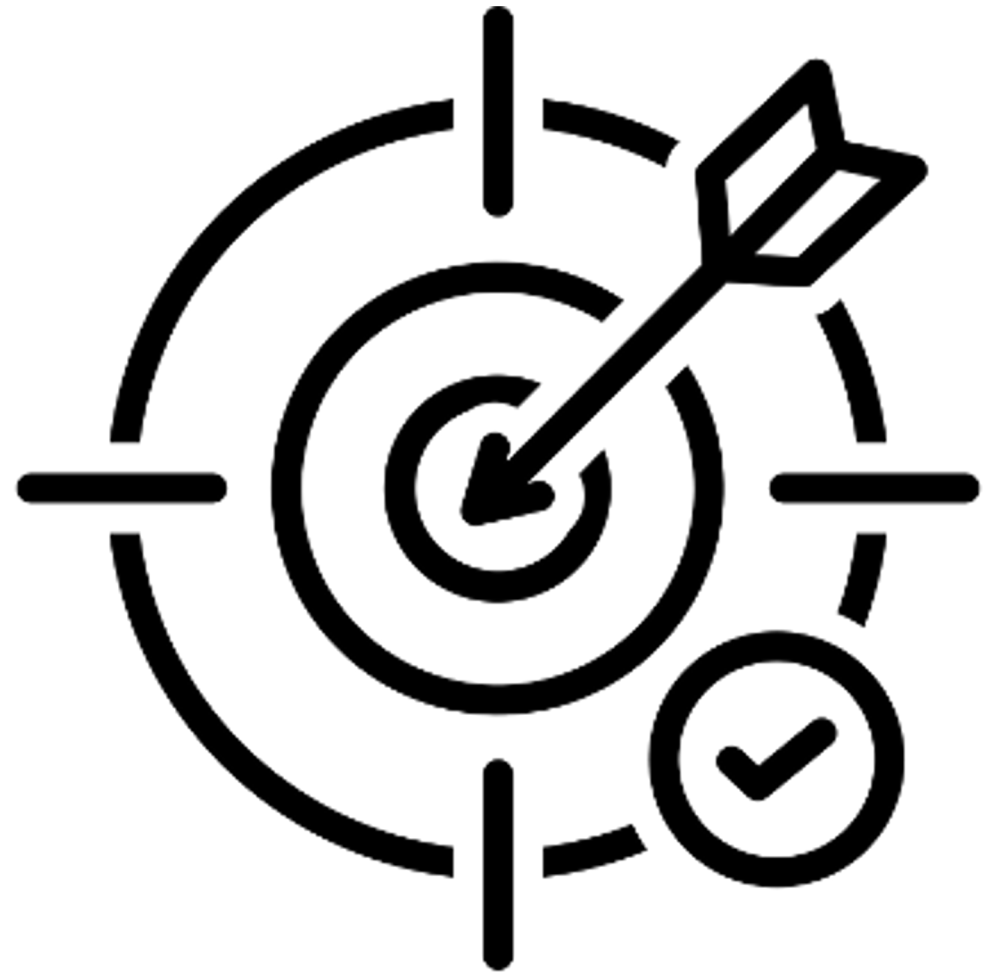


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SLOs are Simple

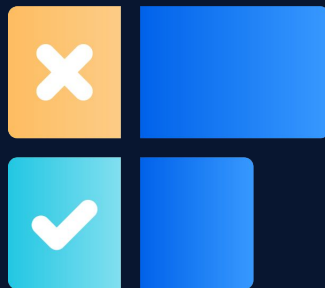
But I won't promise
that they're Easy.

“People are a problem.”
-- Douglas Adams





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Putting SRE into Practice for DevOps Teams



Gagan Goswami

DevOps Engineer



Key Metrics



SLA
Promise__

- Promises by service provider for availability and performance of a service.



SLO
Goal__

- A target value or a range of values for a service measured using SLI.



SLI
How to measure?

- A quantitative measure of some aspect of the level of service.



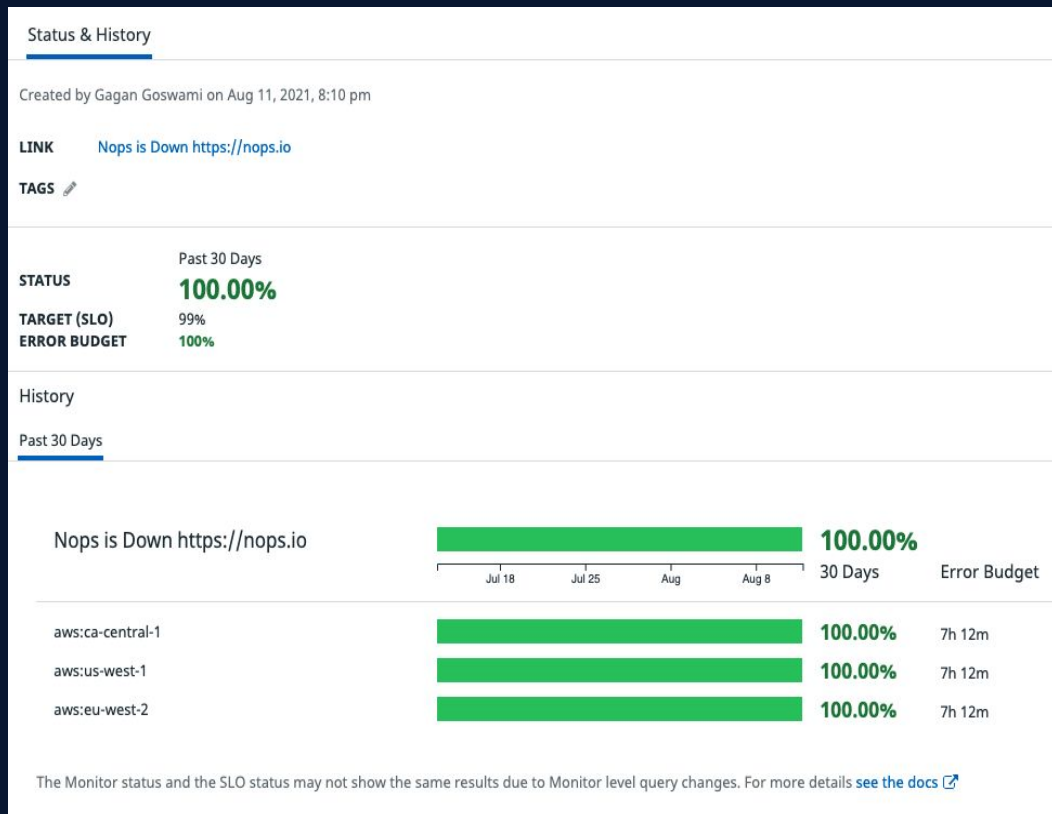
Error Budget
Downtime tolerance.

- How much time you are willing to allow your systems to be down.

SLO Best Practices & Example



- Set **realistic** targets.
- Don't have too many SLIs and SLOs.
- Set **SLI & SLO** for customer exposing components.
- Documentation & stakeholders' agreements.
- Continuous feedback and continuous **improvements**.





Demo

Blameless Postmortem

The root cause of the incident.

Actions taken to mitigate/
resolve issue.

The business impact.

Actions taken to prevent
recurrence.



Eliminating Toil



Ask yourself:

- Doing repetitive tasks?
- Using **reactive** approach?
- Not able to focus on innovation?
- Can be **automated**?



Chaos Engineering

Injecting harm like a vaccine, to build immunity.

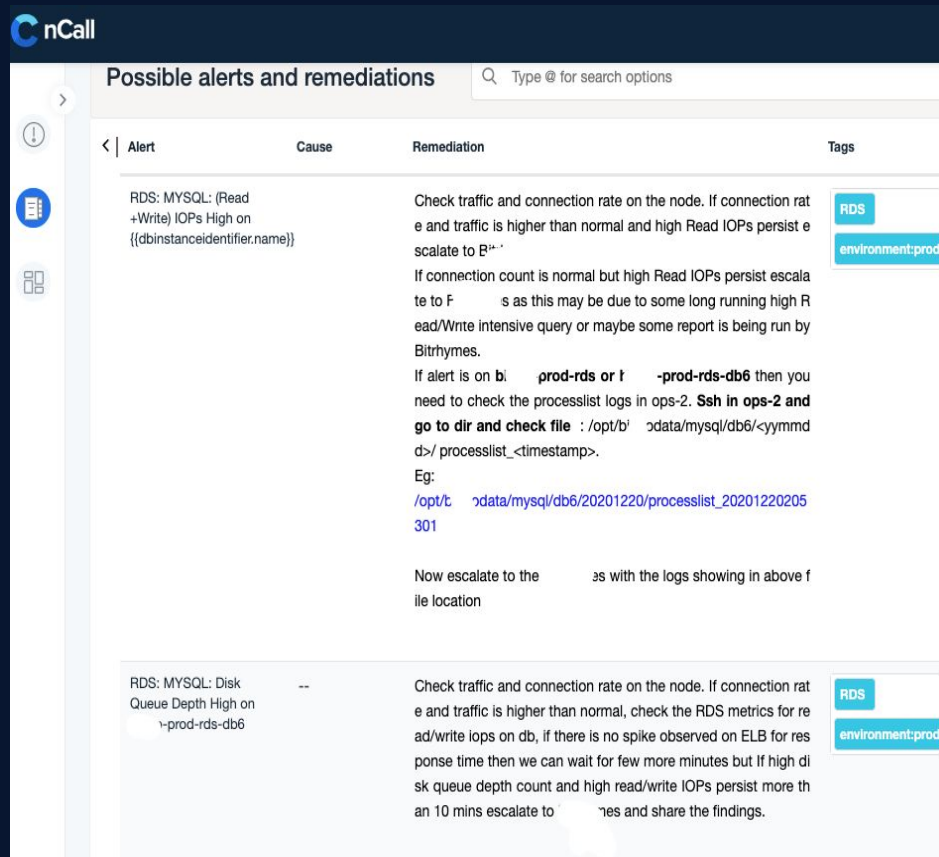
- Injecting chaos.
- **Stressing** out systems.
- Recreate past **outages**.
- Implement fixes.



Runbook

A **document** that contains all the information regarding day-to-day tasks and **remediation** steps for issues and tickets.

Plays an important role in reducing **MTTR** and resolving issues to mitigate failures and **downtime**.



The screenshot shows the nCall interface with a table titled "Possible alerts and remediations". The table has columns for Alert, Cause, Remediation, and Tags. The first row details an alert for "RDS: MYSQL: (Read +Write) IOPs High on {{dbinstanceidentifier.name}}". The remediation steps include checking traffic and connection rates, escalating if necessary, and checking processlist logs. The second row details an alert for "RDS: MYSQL: Disk Queue Depth High on prod-rds-db6". The remediation steps include checking traffic and connection rates, checking RDS metrics, and escalating if necessary.

Alert	Cause	Remediation	Tags
RDS: MYSQL: (Read +Write) IOPs High on {{dbinstanceidentifier.name}}		<p>Check traffic and connection rate on the node. If connection rate and traffic is higher than normal and high Read IOPs persist escalate to RDS.</p> <p>If connection count is normal but high Read IOPs persist escalate to F as this may be due to some long running high Read/Write intensive query or maybe some report is being run by Bitrhymes.</p> <p>If alert is on bi prod-rds or prod-rds-db6 then you need to check the processlist logs in ops-2. Ssh in ops-2 and go to dir and check file : <code>/opt/bi/ prod-data/mysql/db6/<yyymmdd>/processlist_<timestamp></code>.</p> <p>Eg: <code>/opt/bi/ prod-data/mysql/db6/20201220/processlist_20201220205301</code></p> <p>Now escalate to the RDS team as with the logs showing in above file location</p>	<div>RDS</div> <div>environment:prod</div>
RDS: MYSQL: Disk Queue Depth High on prod-rds-db6	--	<p>Check traffic and connection rate on the node. If connection rate and traffic is higher than normal, check the RDS metrics for read/write IOPS on db, if there is no spike observed on ELB for response time then we can wait for few more minutes but if high disk queue depth count and high read/write IOPS persist more than 10 mins escalate to RDS team and share the findings.</p>	<div>RDS</div> <div>environment:prod</div>



Demo



Q&A

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Thank You!